

# Helmut4 - Infos

Software documentation Copyright © 2022 by MoovIT GmbH

Helmut 4 - Infos v 4.1.0 - 11.01.2022

# 1. The four products

Helmut is a set of tools, designed from the ground up, to bring consistency and flexibility to any Adobe post-production environment. We provide four different tools that lay the ground for a solid end-to-end media centric workflow.

## 1.1. HelmutFX

Project management and users management seem trivial, but even today, teams of all sizes still rely on the file explorer to manually create and search for projects. There's got to be a better way! HelmutFX makes all of this a thing of the past. With HelmutFX, you can gather users around teams, add new projects or search and open existing ones, manage projects templates and create customized project and assets folder structure. Everything is managed centrally, through a simple and easy web interface.

	Q Search									+ ADD PROJECT	
(DemoUser •	Group IS All	II Category IS All Template IS All	Ð						viewin	g <u>25</u> of 26 projects	
Logout										¢	
	Pr	Adobe Jovi Flow Adobe 5 090948		News	Evening News	8PM News	27.01.2021 10:10:26	david	david	Action -	
Projects	Pr	Adobe Jovi Adobe 5 082321		News	Evening News	8PM News	27.01.2021 09:45:05	david	david	Open	
	Pr	Ingest Test Flow Flow 5 082414		News	Evening News	8PM News	26.01.2021 09:31:32	david	(Re)-Index Project	Custom 🕨	
	Pr	Ingest test MoovIT 5 082143		News	Evening News	8PM News	26.01.2021 09:21:42		Archive Project	Restore saves	
	Pr	Check Panel MoovIT 5 140359		News	Evening News	8PM News	25.01.2021 15:03:58		Restore project	Edit	
	Pr	ARTE at home ARTE 4 22		News	Evening News	8PM News	22.01.2021 11:52:10	david	Delete Project	Duplicate	
	Pr 😔			News	Evening News	8PM News	21.01.2021 15:02:36	david	david	Action 🔻	
	Pr	Flow demo Bayon 4 20		News	Evening News	8PM News	20.01.2021 09:18:33	david	david	Action 🔻	
	Pr	Editshare demo editshare 4 20		News	Evening News	8PM News	20.01.2021 09:09:57		david	Action 🔻	
	Pr 🔒			News	Evening News	8PM News	19.01.2021 16:13:07	david	david	Action 🔻	
	Pr	Sky UK MAM SKY 3 15		News	Evening News	8PM News	15.01.2021 12:24:12		david	Action 🔻	
	Pr	Nathan Production 2		News	Evening News	8PM News	15.01.2021 11:50:30	david	david	Action 🔻	

Figure 1.1.1 HelmutFX - Projects view

#### 1.2. HelmutIO

Getting you rushes in your production environment and your master files out for delivery can be quite challenging. Wouldn't it be great if there was a way to removes all the guess work and avoids costly mistakes? HelmutIO manages the import and export logistics to and from Adobe Premiere and Adobe After Effects using local or distributed Adobe Media Encoder render nodes.

Image: Section of the sec	Hio	Q. Search (╤)	Selected Jobs X	
Deathoard If Adobe Jovi Flow AL. Image: Sequence Export Adobe Jovi Flow Adobe 5 08/048 has been consolidated successfully david david 1 Image: Sequence Export Adobe Jovi Flow Adobe 5 08/048 has been successfully david david 1 Image: Sequence Export Adobe Jovi Flow Adobe 5 08/048 has been successfully david david 1 Image: Sequence Export Adobe Jovi Adobe 5 08/048 has been successfully david david 3 Image: Sequence Export Adobe Jovi Adobe 5 08/048 has been successfully david david 4 Image: Sequence Export Adobe Jovi Adobe Sequence Export Adobe Jovi Adobe Sequence Export Adobe Jovi			Rendernode Creator Price	Adobe Jovi Flow A
Image: Control of the state of the stat	Dealth and	🖶 🏌 Adobe Jovi Flow A 🛞 Project: 'Adobe Jovi Flow Adobe 5 090943 has been consolidated successfully	david david 1	01.2021 10:09:59 (Cancer
Image:	Dasnooaro	🕫 🤀 14Clip.m4v 💿 Rendering with AME as user 'david' has been successful	david david 3	
Image: Control of the second secon		🖲 🥶 14Clip.m4v 💿 Upload done	david david 3	Postpone
Image: Control of the second secon		🕕 🌐 15Clip.m4v 💮 Rendering with AME as user 'david' has been successful	david david 3	
Pr Export 1 adobe 2. (m) Sequence Export 4dobe 2 has been exported successfully. david david 3 27.0120110120120120120120120120120120120120		🖲 🤀 15Clip.m4v 💿 Upload done	david david 3	27.01.2021 09:44:43 Action 💌
Pr CP Export 1 adobe De Gios Sequence Export 1 adobe Demo has been exported successfully. david 3 07.010/01 07.0101 Common   Pr CP S3Clip.m4v Gios 33Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321 david 5 07.010/01 07.0101 Common		🕢 🌐 Adobe Jovi Adobe 💮 Sequence has been successfully exported von rendernode david	david david 2	27.01.2021 09:44:17 Action *
Pr		Pr 🗗 Export Adobe 2 🗤 Sequence Export Adobe 2 has been exported successfully.	david david 3	27.01.2021 09:42:34 Action 👻
		Pr 🕞 Export 1 adobe De (100) Sequence Export 1 adobe Demo has been exported successfully.	david david 3	27.01.2021 09:40:38 Action *
Pr 🔁 32Clip.m4v 🛞 32Clip.m4v kas been added to Cosmo for Project. Adobe Jov Adobe 5 082321 david david 5 0201000 to 10 5 020000 to 10 5 05 (2010 ka)		Pr 🛥 33Clip.m4v 💮 33Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321	david david 5	27.01.2021 09:49:10 Action 👻
		Pr - 🖅 32Clip.m4v S2Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321	david david 5	27.01:2021 09:48:41 Action 🔻
🎙 🖅 31 Clip.m4v 💿 31 Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321 david 5 27 01 2021 07 40 10 (Adom 7		Pr	david david 5	27.01:2021 09:48:10 Action 💌
🎙 🖅 30Clip.m4v 💿 30Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321 david 5 27 01 2021 07 01 2021 07 01 2021		Pr - 🖅 30Clip.m4v 💮 30Clip.m4v has been added to Cosmo for Project: Adobe Jovi Adobe 5 082321	david david 5	27.01:2021 09:47:39 Action 💌

Figure 1.2.1 HelmutIO - Dashboard

## 1.3. HelmutCO

Teams need to share assets between projects all the time. Finding the right assets often means going through all your previous project files and opening one by one until you find the one you really need. HelmutCO can be your hero. There's a HelmutCO Premiere and AfterEffects panel extension that allows any teams member to navigate Helmut's project files, find the relevant the assets, sequences or compositions and seamlessly import those assets into Premiere or AfterEffects. HelmutCO will handle all dynamic link logic behind the scenes, freeing your users from this tedious task.

#### 1.4. HelmutHK

Whenever you need to park your project for some time, archive your final project file or restore an old project file from archive, HelmutHK got you covered. HelmutHK uses a unique approach, it leverages the power of the HelmutCO database to filter project assets that are worth archiving, like unique project assets, assets referenced to a timeline or composition,... This will leads to a highly efficient archiving process that saves you time and precious storage space.

### 1.5. Helmut4 Streamdesigner

Our powerful stream designer offers you the perfect canvas for designing your workflows and serves all 4 products.

HelmutFX: Regardless of whether project settings, folder structures, metadata, user rights, notifications or storage control. The entire organisation around the project is always just a click away. Pathsettings, version conversion and the transfer between different operating systems take place automatically.

HelmutIO: Whether import, export, watch folder or web workflows. There are a number of actions available to ensure that your files always end up in the right place, with the right name, codec settings, and metadata fields. Highly efficient for the administrators, easy to use for the editors.

HelmutCO: Everything you always wanted to know about your Adobe projects is stored here and can be processed automatically with the help of streams. Cosmo and Streams always know whether an asset was used in which project and on which sequence it was edited. Whether it exists in other projects and what metadata it has.

HelmutHK: Control the archiving, deletion or consolidation of projects and project-based assets with one click. Or should it work automatically? No problem, HelmutHK offers a fully automated solution for the metadata-based management of all projects and their assets via cron jobs and tasks. Houskeeping at it's best.



Figure 1.5.1 Streamdesigner

## 1.6. Helmut4 Panel Extension

To complete the Helmut4 product range, not just one but 3 panel extensions are available. A panel for the interaction of the user with Helmut4 and the display of all project-related workflows. Regardless of whether it's importing or exporting, everything is conveniently controlled and easy to use. A panel for communication between Premiere / after Effects and Adobe Media Encoder. Rendering sequences and compositions via AME has never been so easy. And last but not least, Helmut4's hidden panel extension for Premiere. It enables every function that Premiere makes available to be automated using the Stream Designer.

Helmut4 ≡								
Das	hboard	Export				Action 🗸	Adobe Jovi 👻 C	φ
Q Searc	:h			(	₽			
G							viewing 19 of 1	9 jobs
Source	Туре	Name	Progres					
Pr	A	30Clip.m4v	100	Rendering 30Clip.m4v with AME f	or Adobe as user 'day	vid' has been successful	Action 🔻	
Pr	-20	29Clip.m4v	(100)	Rendering 29Clip.m4v with AME f	or Adobe as user 'day	vid' has been successful	Action 🔻	
Pr	-2	28Clip.m4v	(100)	Rendering 28Clip.m4v with AME f	or Adobe as user 'day	vid' has been successful	Action 🔻	l
Pr		27Clip.m4v	(100)	Rendering 27Clip.m4v with AME f	or Adobe as user 'dav	vid' has been successful	Action 🔻	
Pr	-2	26Clip.m4v	(100)	Rendering 26Clip.m4v with AME f	or Adobe as user 'day	vid' has been successful	Action 🔻	
Pr	-20	25Clip.m4v	100	Rendering 25Clip.m4v with AME f	or Adobe as user 'dav	vid' has been successful	Action 🔻	
Pr	-29	24Clip.m4v	(100)	Rendering 24Clip.m4v with AME f	or Adobe as user 'dav	vid' has been successful	Action 🔻	
H								

Figure 1.6.1 Panel Extension - Dashboard

Helmut4 ≡					
Dashboard	Export		Action 👻	Adobe Jovi 🗸	φ
Choose Sequence Adobe Jovi Flow ➡ Adobe 5 090948 david	<b>≡</b> •	Choose Export ———			
Jobdata		Metad	ıta		
Name Adobe Jovi Flow Adobe 5 090	948 david	× 36 / 250 ×	Use open media ID Export with QC		
<b>H</b>				Cancel	Export
	Figure	1.6.2 Panel Exter	sion - Export		